

The *Dreispitz* is sundial and compass in one. We can determine the time and the north direction as well. This compass function, however, depends sensitively on the geographic latitude. It works well only for places with a geographic latitude like that indicated with an error of less than half a degree. When you know the north, the clock works well for latitudes that differ less than 8 degrees from the indicated one.

How to proceed: The model should be cut out neatly. Fold it first along the dashed lines outward. In the next step, fold along the pointed lines inward. Now you can compose the hat. The incomplete segment is placed below the opposite segment. In doing this, a pyramid rises from center. It is like the top of an obelisk. Fold the lines again such that the paper remains without stress.

lines that cross the hat show the orbit of the shadow for the indicated date. On the indicated latitude. we find the east-west direction by turning the hat until the shadow of its top falls onto the correct calender line. In other places, one must find this direction by other means. The time is read off the marks on the calender line , taking that crossing of the hour loops

that corresponds to the date.

The

Indicated one. The offeet one on the entry of the entry of the offeet of one and that of the place in ne arrest in the indicated the minutes that have to be added to the time shown by the Dejent. for in the loop. The time that is read off the sundial has a fixed offset when the longitude differs from the indicated one. The difference in eastern longitude between the indicated one and that of the place of observation must be mulitplied by 4 to yield the minutes that have to be added to the time shown by the *Dreispitz*.

of the shadow for the indicated date. On the The mest hat cross the reastion the orbit

direction by turning received until the stadow of its top talls onto the content calender line. In other Diaces, one must find this direction by other means. The time is read of the marks on the calender in e taking that cosing of the re- Dops that corresponds